



Centre Hospitalier de Lens

Knowledge of a Chemotherapy Production Unit: « Et toi, Tu te mets combien? » ®

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Introduction

Training tools have multiplied: videos, digital tools, quiz....
Many of them are designed by pharmacists for pharmaceutical assistant in hospital

Primary objective

Multi-disciplinary collaboration to create a fun training tool allowing everyone to improve his knowledge

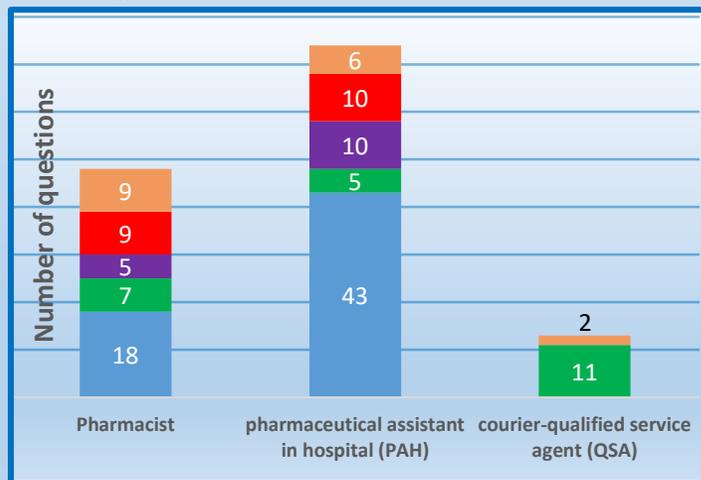
Materials and methods

Create a new training tool based on the board game « Tu te mets combien ? » TTMC ®, where each player assesses their abilities to correctly answer questions on various topics



Results

135 questions were created
→ 61 « products », 23 « CAA », 15 « MD », 19 « General knowledge », 17 « Clinical »



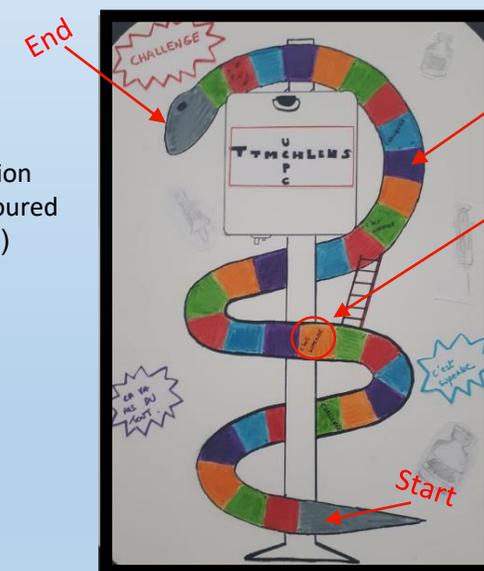
5 themes :

- Products: 44%
- General knowledge 17%
- CAA (controled atmosphere area): 16%
- MD (medical device): 15%
- Clinique: 8%



Rules of the game

- Players lands on a square
- He has to answers one question written on a corresponding coloured card (worth 1, 3 or 5 points)
- Moves forward of the same number of squares if he answers correctly
- The first player to reach the last square wins the game.



Each color on the card (or square) correspond to a theme

"Surprise" squares are designed to spices up the game

THEME

- ◆ Pourquoi utilise-t-on un connect Z avec filtre pour certains principes actifs? (1 point)
- ◆ Expliquer le principe de fonctionnement d'un diffuseur portable? (3 points)
- ◆ Quel est le volume maximal de remplissage d'un... 250 mL ? (5 points)

Difficulty: + (bottom), - (top)

3 questions per card

Conclusion

The game board will evolve based on evolution in practices and recommendations by creating new cards
This game allows individuals to conduct self-assessment , and to broaden their knowledge to the entire circuit of preparation